

MDSD: Process

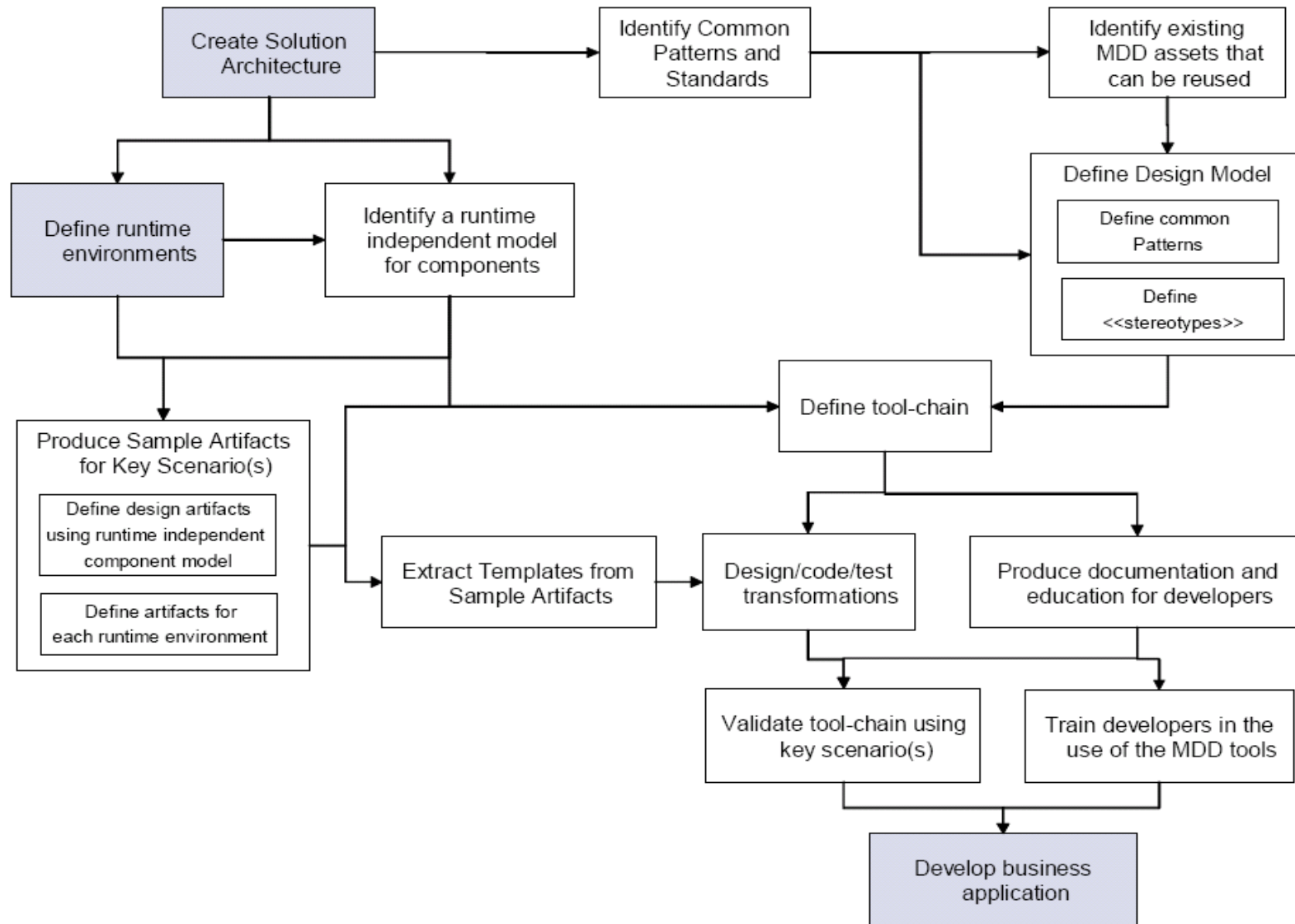
- **Changed development process**

- Two stages of development – infrastructure and application
 - Setting up/developing infrastructure: modelling languages, platform (e.g., frameworks), model transformations, ...
 - Application development: modelling, efficient reuse of infrastructure, less coding
- Simplified application development
 - Automated code generation makes implementation tasks obsolete.
 - Tasks on code level (implementation, test, maintenance, etc.) are drastically reduced.

- **New development tools**

- Tools for language definition, especially meta-modelling
- Editors and transformations engines
- Customizable tools and suites: Model editors, repositories, tools for simulation, verification, and test, etc.

Set-up of MDSD project and tooling



MDSD approaches: A short overview

- **Approaches**
 - Computer-Aided Software Engineering (CASE)
 - Executable UML
 - Model-Driven Architecture (MDA)
 - Architecture-Centric Model Driven Software Development (AC-MDSD)
 - MetaCASE
 - Software Factories

Computer-Aided Software Engineering (CASE)

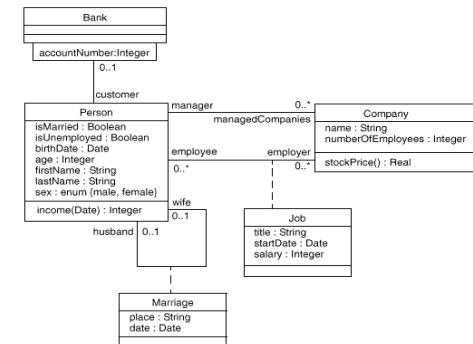
- Historical approach (end of 20th century)
 - Example: Computer Associates' AllFusion Gen
 - Support Information Engineering Method of James Martin through different diagrams types
 - Fully automatic code-generation for 3-tier architecture and some execution platforms (Mainframe, Unix, .NET, J2EE, various databases, ...)
 - Advantage/disadvantage: changes to target platform not necessary/possible
- Differences to the basic architecture of MDSD
 - Meta-level description not supported or accessible to modeller
 - General-purpose graphical language representations with tool specific variants
 - Modelling languages mapped poorly onto the underlying platforms
 - No or fixed description of execution platform
- Advantages
 - Productivity, development and maintenance costs, quality, documentation
- Disadvantages
 - Proprietary modelling languages
 - Tools not interoperable and rather complex
 - Support of platforms and new features strongly depends on tool vendors
 - No standardization, no (real) abstraction levels, and DSLs
 - Limited to programs written by a single person or by a team that serializes its access to files

Executable UML

- “CASE with UML”
 - Subset of UML: class diagrams, state charts, component diagrams
 - UML Action Semantic Language (ASL) as programming language
- Niche products
 - Some specialized tool vendors like Kennedy/Carter
 - Used e.g. for developing embedded systems
- Realizes parts of the MDSD basic architecture
 - There is one predefined modelling language (xUML)
 - Transformation definitions can be changed and adapted (with ASL)
- Advantages compared to CASE
 - Standardized modelling language based on UML
- Disadvantages compared to CASE
 - Modelling language has less modelling elements

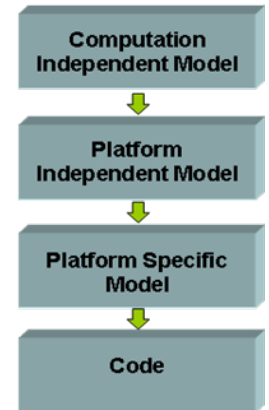
Model-Driven Architecture (MDA)

- MDA is a standard promoted by the OMG
 - A set of specifications defined by OMG's open, worldwide process
 - MDA looks at software development from the point of view of models
- *Models* are the core; design is the focus
- MDA supports technology-independent design
- MDA divides domain knowledge and platform knowledge



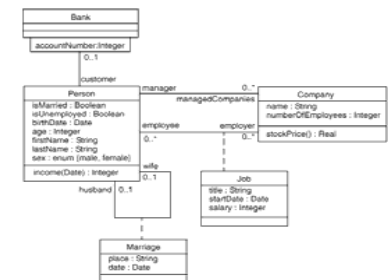
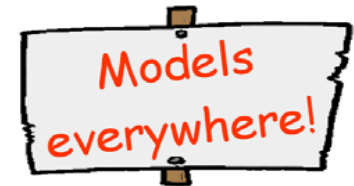
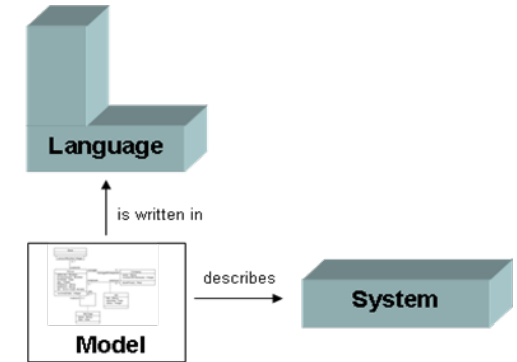
Model-Driven Architecture (MDA): Overview

- *Separates* the operational specification of a system from the details such as how the system uses the platform on which it is developed
- MDA provides the means to
 - *Specify* a system independently of its platform
 - *Specify* platforms
 - Choose a platform for the system
 - *Transform* the system specifications into a platform dependent system
- Three fundamental objectives
 - Portability
 - Interoperability
 - Reuse
 - *Productivity* (derived objective)



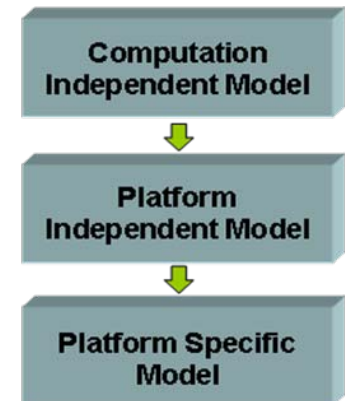
MDA basic elements: Models

- *Cornerstone* of MDA
 - *Abstraction* of reality, different from it, and that can be used for (re)producing such reality
- Expressed in a *well-defined language* (syntax and semantics) which is suitable for automated interpretation
- In MDA, “**everything is a model**”
- One model may describe only part of the complete system
- A model helps
 - Focusing on essentials of a *problem* to better understand it
 - Moving towards an effective *solution*



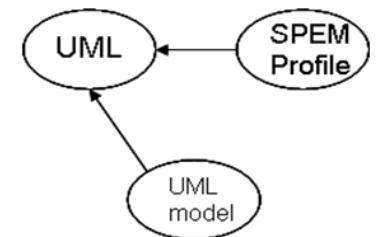
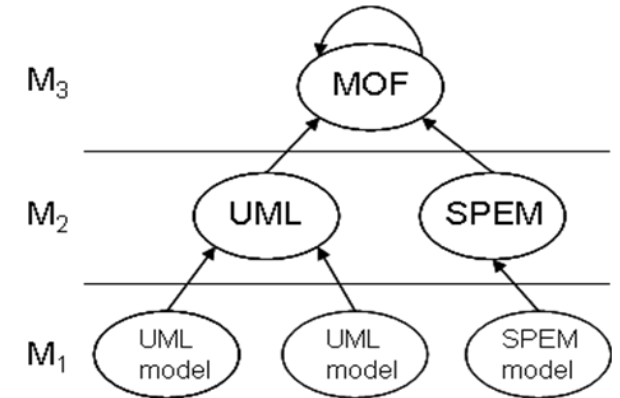
MDA basic elements: Models

- Types of models
 - **Business models** or Computation Independent Models (**CIM**)
 - Define domains identifying fundamental **business entity types** and the **relationships** between them
 - Say *nothing* about the software systems used within the company
 - **System models**
 - These models are a description of the software system
 - Platform **independent** models (**PIM**)
 - resolves functional requirements through purely problem-space terms.
 - *No platform-specific details* are necessary.
 - Platform **specific** models (**PSM**)
 - It is a *solution model* that resolves both functional and non-functional requirements.
 - A PSM *requires information on specific platform* related concepts and technologies.
 - *Platform independence* is a relative term.



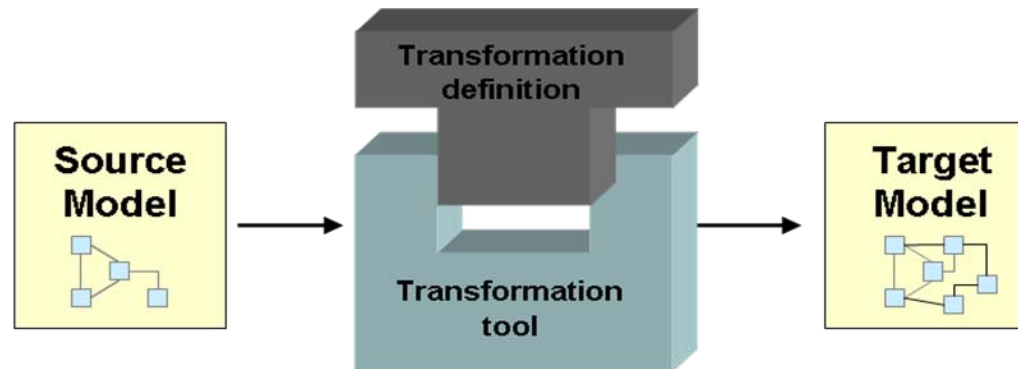
MDA basic elements: Meta-models (2)

- The three-layer architecture
 - (M3) Meta-meta-model
 - One unique meta-meta-model, the *Meta-Object Facility* (**MOF**).
 - It is some kind of “top level ontology”.
 - (M2) Meta-model
 - defines *structure*, *semantics* and *constraints* for a family of models.
 - (M1) Model
 - Each of the models is defined in the language of its *unique meta-model*.
- UML profiles are *adapted modelling languages*.

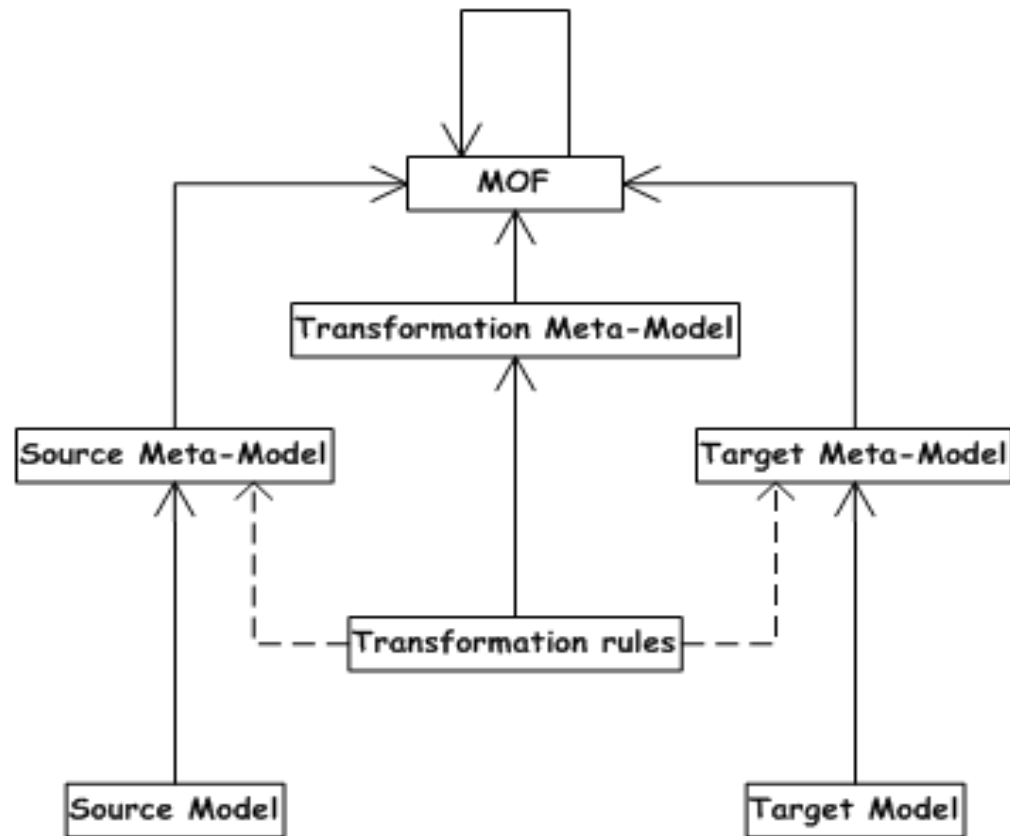
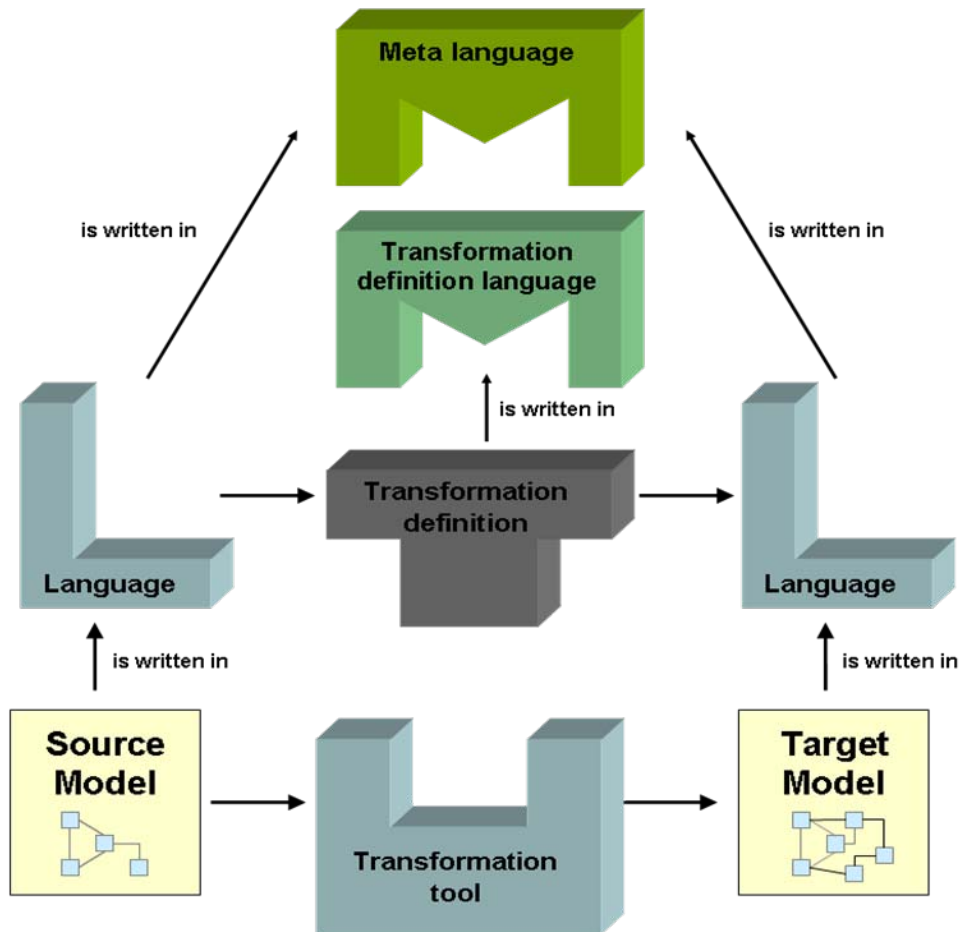


MDA basic elements: Transformations (1)

- A **transformation** is the automatic generation of a *target model* from a *source model*, according to a transformation definition.
- A *transformation definition* is a set of *transformation rules* that together describe *how* a model in the source language can be transformed into a model in the target language.
- A *transformation rule* is a description of how one or more constructs in the source language can be transformed into one or more constructs in the target language.



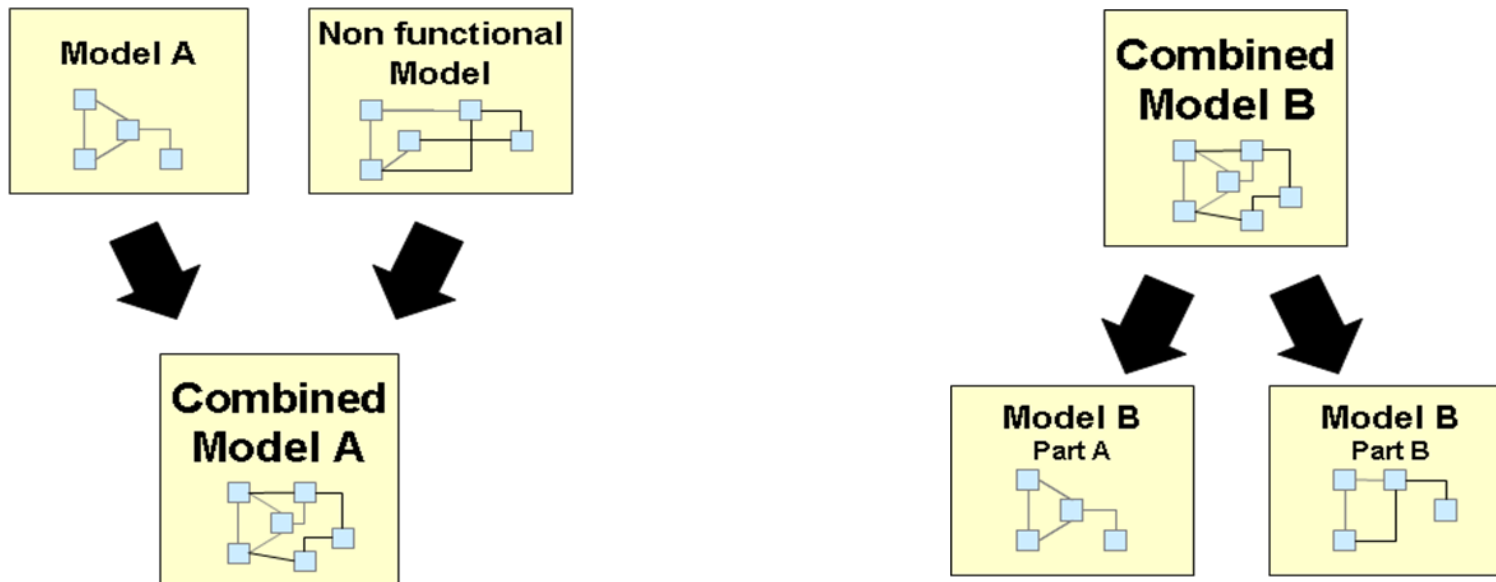
MDA basic elements: Transformations (2)



MDA basic elements: Transformations (3)

- **Composition**

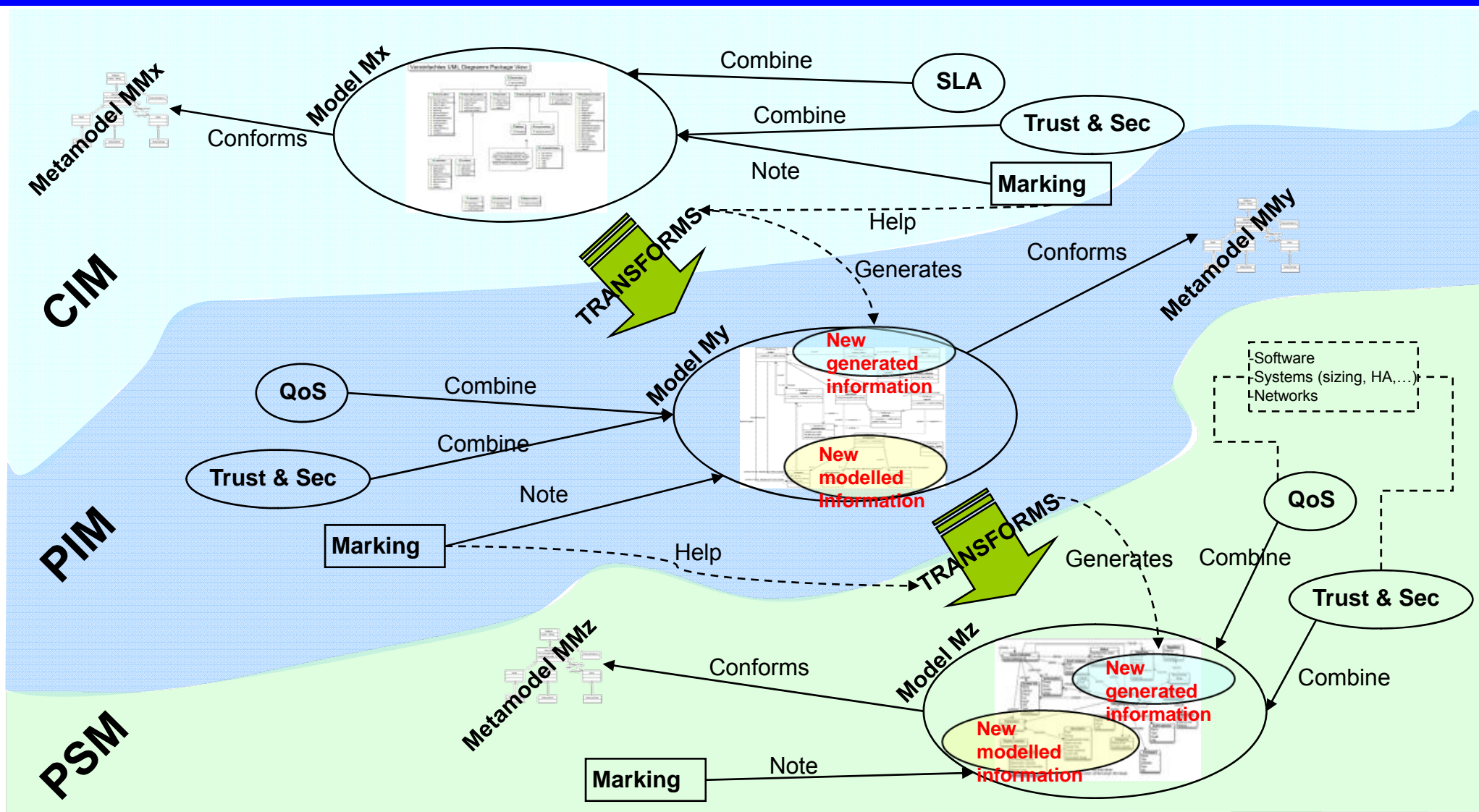
- Special case of transformation
- allows bringing new details or “aspects” into a model.
- allows splitting functionality across several platforms.



MDA technologies and standards

- **MOF**: Meta-modelling language, repository interface (JMI), interchange (XMI)
- **UML**: Standard modelling language; instance of the MOF model; for developers and “meta-developers”
- **CWM**: modelling languages for data warehousing applications (e.g. Relational DBs)
- **OCL**: expression language, extends the expressive power of UML and MOF
- **QVT**: Transformations definition language; also for Queries and Views of models.
- **SPEM**: metamodel and a UML profile used to describe a concrete software development process.

MDA development process



Architecture-Centric Model Driven Software Development

- Efficient reuse of architecture
 - Focus on efficient reuse of infrastructure/frameworks (= architecture) for multiple applications
 - Concrete methodology
 - Development of reference architectures
 - Analysis of code that is individual, has schematic repetitions, or is generic
 - Extraction of necessary modelling concepts and definition of modelling language, transformations, and platform
 - Tool support (e.g. www.openarchitectureware.org)
- Advantages to MDA
 - Supports development of individual platforms and modelling languages
- Disadvantages to MDA
 - Little support for portability

MetaCASE/MetaEdit+

- Individual configurable CASE
 - Metamodeling for developing domain-specific languages (DSLs)
 - Focuses on best support of application domain (intentional programming for e.g. cell phone software)
 - Methodology defined through DSL development
- Good (meta-)modelling support
 - Good meta-modelling support, incl. graphical editors
 - No separated support for platform development, but suggests to use components and frameworks
- Advantage
 - Domain-specific modelling
- Disadvantages
 - Tool support focused on graphical modelling
 - No tool interoperability, since proprietary M3-level (meta-meta-model)

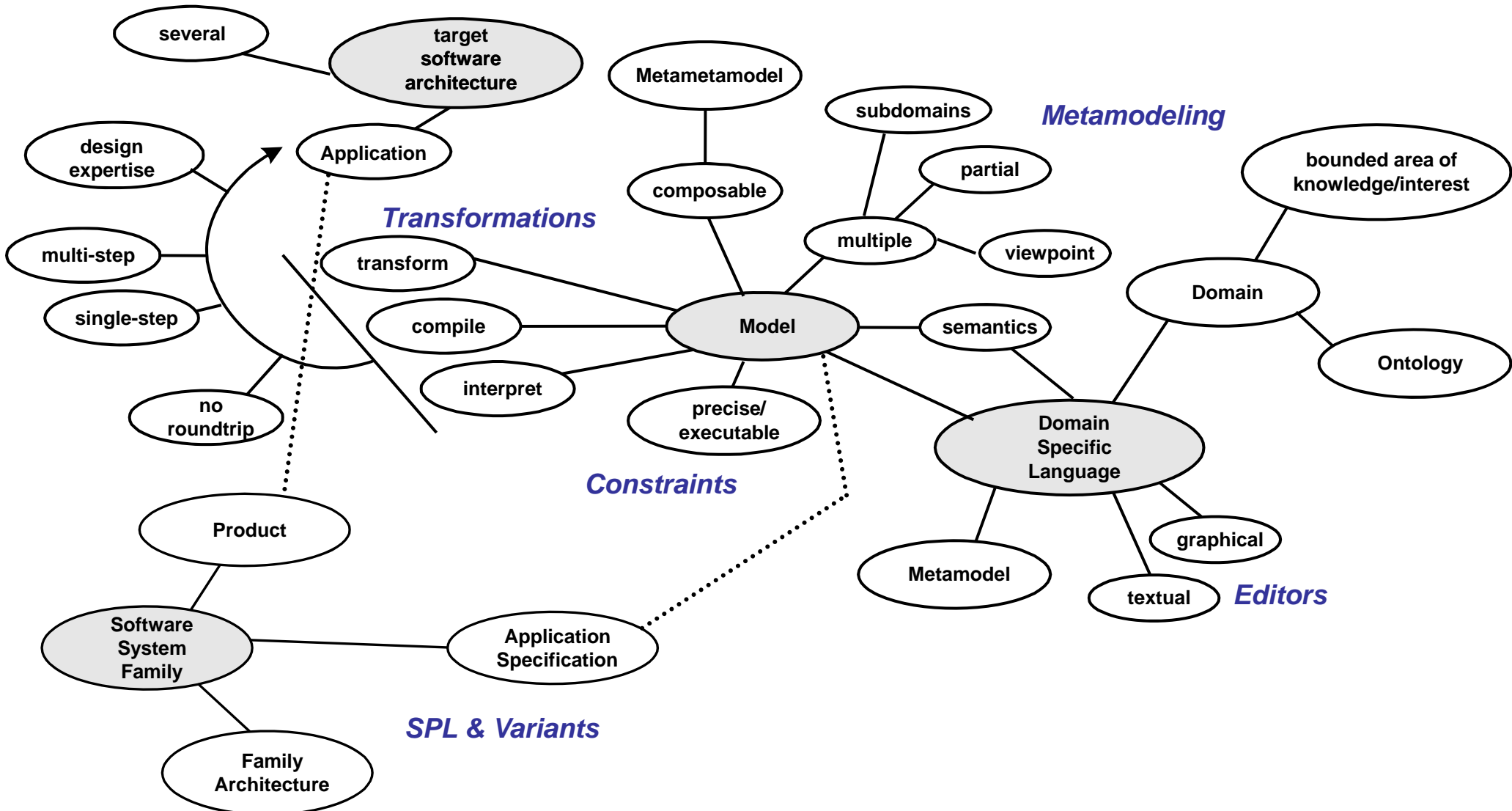
Software Factories

- (Industrial) manufacturing of software products
 - Combines ideas of different approaches (e.g. MDA, AC-MDSD, MetaCASE/DSLs) as well as common SW-engineering technologies (patterns, components, frameworks)
 - Objective is to support the development of software product lines (SPLs) through automation, i.e. a set of applications with a common application domain and infrastructure
 - “A **software factory** is a **software product line** that **configures extensible tools**, processes, and content [...] **automates** the development and maintenance of variants of an archetypical product by **adapting, assembling, and configuring framework-based components.**”
- Advantages
 - Focuses on domain-specific solutions
- Disadvantages
 - Little tool support

Acronyms / Definitions

- MDE: Model-Driven Engineering
 - ME: Model Engineering
 - MBDE: Model-Based Data Engineering
 - MDA: Model-Driven Architecture
 - MDD: Model-Driven Development
 - MDSD: Model-Driven Software Development
 - MDSE: Model-Driven Software Engineering
 - MM: Model Management
 - ADM: Architecture-Driven Modernization
 - DSL: Domain-Specific Language
 - DSM: Domain-Specific Modelling
 - etc.
- MDE is a generic term.
 - ME and MDSE more or less synonyms of MDE
 - MDA™ and MDD™ are OMG trademarks; MDD is a protection trademark (no use as of today/just reserved by OMG for future use).
 - MDSD like MDE is sometimes used instead of MDD when one does not wish to be associated to OMG-only technology, vocabulary and vision.
 - ADM is another standard intended to be the reverse of MDA: MDA covers forward engineering while ADM covers backward engineering.
 - MM mainly used in data engineering like MBDE
 - DSM is more Microsoft marked but of increasing use by the academic and research community.

Map of MDSD concepts



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